

Edith Jackson

Player: Anna Shewell

Female Pilot; Age: 25; Height: 5' 4"; Weight: 125lb.;
Hair: Brown; Eyes: Green; Skin: White



Hit Points													Sanity Points																				
☐ Major Wound													(99 - Cthulhu Mythos = 99, SAN: 60)																				
Unconscious	1	2	3	4	Insane	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21							
5	6	7	8	9	10	11	12	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
13	14	15	16	17	18	19	20	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73
21	22	23	24	25	26	27	28	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

Luck																					Magic Points												
Out of Luck	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	0	1	2	3	4	5	6	7				
22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	8	9	10	11	12	13	14	15
48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	16	17	18	19	20	21	22	23
74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	24	25	26	27	28	29	30	31

Characteristics		
Strength.....	40	20 8
Constitution ..	45	22 9
Size.....	45	22 9
Dexterity	60	30 12
Appearance..	45	22 9
Intelligence ..	65	32 13
☐ Power	60	30 12
Education	70	35 14

Derived Attributes		
Damage Bonus	+0	
½ Damage Bonus	+0	
Build	0	
Movement Rate	8	
Fight Back Range	12'	
Point Blank Range	12'	

Skills		
☐ Accounting	5%	2% 1%
☐ Anthropology	1%	0% 0%
☐ Appraise	1%	0% 0%
☐ Archeology	1%	0% 0%
☐ Art and Craft (default) ..	5%	2% 1%
☐ Art/Craft	0%	0% 0%
☐ Charm	15%	7% 3%
☐ Climb	20%	10% 4%
Credit Rating	70%	35% 14%
Cthulhu Mythos	0%	0% 0%
☐ Disguise	5%	2% 1%
☐ Dodge	50%	25% 10%
☐ Drive Auto	20%	10% 4%
☐ Electrical Repair	35%	17% 7%
☐ Fast Talk	5%	2% 1%
☐ First Aid	50%	25% 10%
☐ History	5%	2% 1%
☐ Intimidate	20%	10% 4%
☐ Jump	20%	10% 4%
☐ Language (default)	1%	0% 0%
☐ Language: Chinese	30%	15% 6%
☐ Language: English	70%	35% 14%
☐ Law	5%	2% 1%
☐ Library Use	20%	10% 4%
☐ Listen	20%	10% 4%
☐ Locksmith	1%	0% 0%
☐ Lore	0%	0% 0%
☐ Lore (default)	1%	0% 0%
☐ Mechanical Repair	40%	20% 8%
☐ Medicine	1%	0% 0%
☐ Natural World	10%	5% 2%
☐ Navigate	20%	10% 4%



Skills		
☐ Occult	5%	2% 1%
☐ Operate Heavy Machinery ..	40%	20% 8%
☐ Persuade	15%	7% 3%
☐ Pilot	0%	0% 0%
☐ Pilot (default)	1%	0% 0%
☐ Pilot: Wackett Widget	50%	25% 10%
☐ Psychoanalysis	1%	0% 0%
☐ Psychology	25%	12% 5%
☐ Ride	5%	2% 1%
☐ Science	0%	0% 0%
☐ Science (Astronomy)	20%	10% 4%
☐ Science (default)	1%	0% 0%
☐ Sleight of Hand	10%	5% 2%
☐ Spot Hidden	30%	15% 6%
☐ Stealth	20%	10% 4%
☐ Survival (default)	10%	5% 2%

Armor

Heavy Leather Jacket (-1 HP, Covers: T)

Weapons

Knife, Large	Att: 25%	12% 5%	Dam: 1D8+0 (1D8+0+8)	.38 Automatic	Att: 55%	27% 11%	Dam: 1D10 (1D10+10)
# Att: 1				# Att: 1 (3)	Malf: 99+	Rng: 15 yd/30 yd/60 yd	
Unarmed	Att: 25%	12% 5%	Dam: 1D3+0 (3)	.30-06 Bolt Action	Att: 30%	15% 6%	Dam: 2D6+4 (2D6+4+16)
# Att: 1				# Att: 1	Malf: 100+	Rng: 110 yd/220 yd/440 yd	

Validation Report (1 issues): Backstory: A background connection should be set as your key connection.

Skills

☐ Survival: Desert	24%	12%	☐
☐ Swim	20%	10%	☐
☐ Track	10%	5%	☐

Weapon Skills

☐ Fighting (Brawl)	25%	12%	☐
☐ Firearms (Handgun)	55%	27%	☐
☐ Firearms (Rifle/Shotgun)	30%	15%	☐

Gear & Possessions

(1000x) .30-06 Gov't
 (1000x) .38 Short Round Ammo
 Alcohol (half gallon)
 Batteries
 Camp Cooking Kit
 Cigarettes (pack)
 Crowbar
 Electric Torch
 Electricians Gloves
 Field Glasses
 Flare (Disposable)
 Gasoline Blowtorch
 Gauze Bandages (5 yards)
 Hand Drill (plus 8 bits)
 Mechanical Pencil
 Medical Valise/Case
 Outdoor Boots
 Outdoor Knee Length Knickers - Khaki Jean
 Outdoor Shirt - Khaki Jean
 Outdoor Shirt - White Linen
 Rope (50 feet)
 Tool Outfit (20 tools)
 Wrist Watch

Cash & Assets

Spending Level : \$50
 Cash : \$350
 Assets : \$35,000

Backstory

Ideology/Beliefs: Campaigner/Activist (e.g. feminism, equal rights, union power).

Ideology/Beliefs: Mankind can do fine without religions (e.g. staunch atheist, humanist, secularist).

Significant People : Father A feeling of regret because they wanted me to be a proper Australian Lady as befitting my station/wealth but I found myself working with my hands on machinery and aircraft.

Meaningful Locations : The hanger.

Treasured Possessions : A dingo named Pippo

Traits: May be a woman, May be rich, but knows the equipment that her business makes and can talk with the engineers as well as the financiers.