

Condensed summary of Vordakai's Notes

"Someone entered the Tomb and disturbed the wards, the imprisonment is ended, and I have awakened. My familiar finds it was humans rather than my followers. How does Thassalon dare?"

Vordakai describes the alarms going off and finding that the guardians had turned into undead thralls over the intervening millennia. She sends them out for information, and they capture a hunter in the mountains that they bring back. She interrogates him at first, and not understanding the answers, she ritualistically devours their brain to learn what history they know.

"Earthfall was 10,000 years ago! Koloran isn't even a memory for these crawling worms. Thassalon is gone as well. This may be more of an opportunity than I thought."

Vordakai laments the loss of power. Spells she could cast before being imprisoned can no longer be cast.

"My spells are weak, so much knowledge lost. I cannot access all of my spells. Attempting to Control Undead failed spectacularly causing the loss of several followers. I had to fall back on my innate powers. My phylactery does not even seem to function as it should. I must find a way to gain more power to infuse it properly. I'm not sure that a death would not be permanent at this time."

Vordakai exalts in the dark joy in finding an artifact called the Oculus of Abaddon is intact. She describes it as an artifact she stole from the original owner of this crypt.

"The original Vordakai didn't even know what he had. The riots following Earthfall were the perfect cover for me to steal his name, power, and the Oculus of Abaddon. Unfortunately, the fools of the falling empire of Koloran turned on me before I could truly build my power up and trapped me in my own tomb bound in slumber. Now that I have awakened, I can build an empire that eclipses that of the past and use the dark gifts of my masters to bring ruination to the world. The Oculus will allow me to gather the largest group of humans nearby I can find to wrest the secrets of history from their minds."

Vordakai explains sending her familiar to search and finding a nearby town that seems perfect for her needs. She then goes out and uses the Oculus of Abaddon to summon the residents to her and soul jars to capture them and make them easier to transport.

"A fae has contacted me from the First World looking to purchase some of my souls. Apparently, he noticed the burst of dark magic that marked the use of the Oculus. I will have to balance my need for knowledge, with the cost of these souls. Perhaps I can bargain with the fae himself to tell me what I want to know."

With the self-described powers Vordakai insinuates she used to have, it is clear to you that though it would be many years before Vordakai was in a position where she was ready to attempt her plans, if she had not been stopped, she could have swiftly become a terrible danger to Brevoy and the River Kingdoms and eventually perhaps rivaling the empire of the Whispering Tyrant himself.