

Gunter von Schreiber

Player: Jody Fletcher
Archaeologist; Age: 29; Height: 5' 8"; Weight: 160lb.



Hit Points																Sanity Points																																																																																			
☐ Major Wound																(99 - Cthulhu Mythos = 99, SAN: 50)																																																																																			
Unconscious	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99

Luck																					Magic Points												
Out of Luck	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	0	1	2	3	4	5	6	7				
22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	8	9	10	11	12	13	14	15
48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	16	17	18	19	20	21	22	23
74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	24	25	26	27	28	29	30	31

Characteristics		Skills		Skills	
Strength.....	45	22	☐	☐ Art/Craft	0%
Constitution ..	50	25	☐	☐ Charm	15%
Size.....	55	27	☐	☐ Climb	20%
Dexterity	65	32	☐	Credit Rating	30%
Appearance..	45	22	☐	Cthulhu Mythos	0%
Intelligence ..	70	35	☐	☐ Disguise	5%
☐ Power	50	25	☐	☐ Dodge	32%
Education	80	40	☐	☐ Drive Auto	20%
		16	☐	☐ Electrical Repair	10%
			☐	☐ Fast Talk	10%
			☐	☐ First Aid	30%
			☐	☐ History	43%
			☐	☐ Intimidate	15%
			☐	☐ Jump	20%
			☐	☐ Language (default)	1%
			☐	☐ Language: Egyptian Heiroglyphics	52%
			☐	☐ Language: English	40%
			☐	☐ Language: German	80%
			☐	☐ Law	5%
			☐	☐ Library Use	85%
			☐	☐ Listen	30%
			☐	☐ Locksmith	1%
			☐	☐ Lore	0%
			☐	☐ Lore (default)	1%
			☐	☐ Mechanical Repair	15%
			☐	☐ Medicine	1%
			☐	☐ Natural World	10%
			☐	☐ Navigate	10%
			☐	☐ Occult	5%
			☐	☐ Operate Heavy Machinery	1%
			☐	☐ Persuade	15%
			☐	☐ Pilot	0%
			☐	☐ Pilot (default)	1%
			☐	☐ Psychoanalysis	1%
			☐	☐ Psychology	15%
			☐	☐ Ride	5%
			☐	☐ Science	0%
			☐	☐ Science (Chemistry)	1%
			☐	☐ Science (default)	1%

Weapon Skills	
☐ Fighting (Brawl)	25%
☐ Firearms (Handgun) ..	45%
☐ Firearms (Rifle/Shotgun)	25%

Cash & Assets	
Spending Level :	\$10
Cash :	\$60
Assets :	\$1,500

Derived Attributes	
Damage Bonus	+0
½ Damage Bonus	+0
Build	0
Movement Rate	8
Fight Back Range	13'
Point Blank Range	13'

Skills	
☐ Accounting	5%
☐ Anthropology	1%
☐ Appraise	40%
☐ Archeology	60%
☐ Art and Craft (default) ..	5%

Weapons

Unarmed Att: 25% 12% 5% Dam: 1D3+0 (3)
Att: 1

Validation Report (1 issues): Backstory: A background connection should be set as your key connection.